

# BIG LAKE SPUD FEST 3-On-3 Tournament Regulations

## Sunday, June 28, 2009

- A team will consist of 4 players. Players over 18, or parents of players UNDER 18 must sign the release at the bottom of the [entry form](#).
- Entry fee is \$40 per team. The fee provides EACH TEAM MEMBER a SPUD FEST 3-ON-3 shirt and a free hotdog, chips and fountain soda! *This fee must be received along with an [entry form](#) prior to the deadline of June 15, 2009 to insure receipt of the t-shirt.* Make checks payable to Big Lake Spud Fest. Mail the check along with the [entry form](#) to:  
Chris Dokkebakken  
18038 203<sup>rd</sup> Avenue  
Big Lake, MN 55309
- For questions, call Chris at 763-263-8691, or email [chrisdok@gmail.com](mailto:chrisdok@gmail.com).
- 3<sup>rd</sup>, 4<sup>th</sup> and 5<sup>th</sup> grade teams will play to 15 points. 6<sup>th</sup> grade teams and up will play to 21 points. There is a 30 minute time limit.
- Winning team must win by 2 points.
- Scoring: 3 points for a 3 pointer, 2 points for a regular basket
- Fouls:
  - A) If a team is shooting and gets fouled, if they miss they get 1 free throw and the ball back. If they make the shot, you count the basket and they get 1 free throw and do not get the ball. The opposing team gets the ball at the top of the key.
  - B) If a team is not shooting and is under 19 points, they take the ball at the top.
  - C) If a team with 19 points or more is fouled and they are not shooting, they get 1 free throw and the ball at the top. This eliminates intentional fouls.
  - D) The 3<sup>rd</sup>, and 4<sup>th</sup> grade teams will not shoot free throws. In the circumstances described in rule A, teams will be automatically awarded a point for the free throw. The game can't end on automatic points. Free throws will be shot from the closer line to win the game, if necessary.
- Rule C does not pertain to 8<sup>th</sup> grade and younger divisions.
- The ball MUST be cleared past the 3-point line and in between the hash marks.
- Each team is allowed one 1-minute time-out per game.
- Once a defensive team has gained possession of the ball they must be allowed to dribble the ball past the three point line between the hash marks without defensive pressure on the ball. The other players may be guarded, *passes can be stolen*.
- When possession has changed the ball must be cleared past the three point line between the hash marks. i.e. Team B steals a pass after a rebound before it's cleared past the 3 point line, Team B needs to clear the ball past the 3 point line between the hash marks because of the change of possession on the rebound.
- A jump ball will be awarded to a team by alternating possession.
- Substitutions can be made on any dead ball.
- Games will be played on the playground of Independence Elementary school, south of the softball complex on County Road 43 beginning at 8:30 a.m.
- Team captains will be called or emailed with start times of your first game.
- Games will run ahead of schedule if possible.
- Possession to start a game will be determined by using rock-paper-scissors.
- Tournament is double elimination.
- Teams showing unsportsmanlike conduct will be asked to leave and will not be given a refund.
- No carry-ins allowed.
- Top 2 teams in each bracket will receive awards.